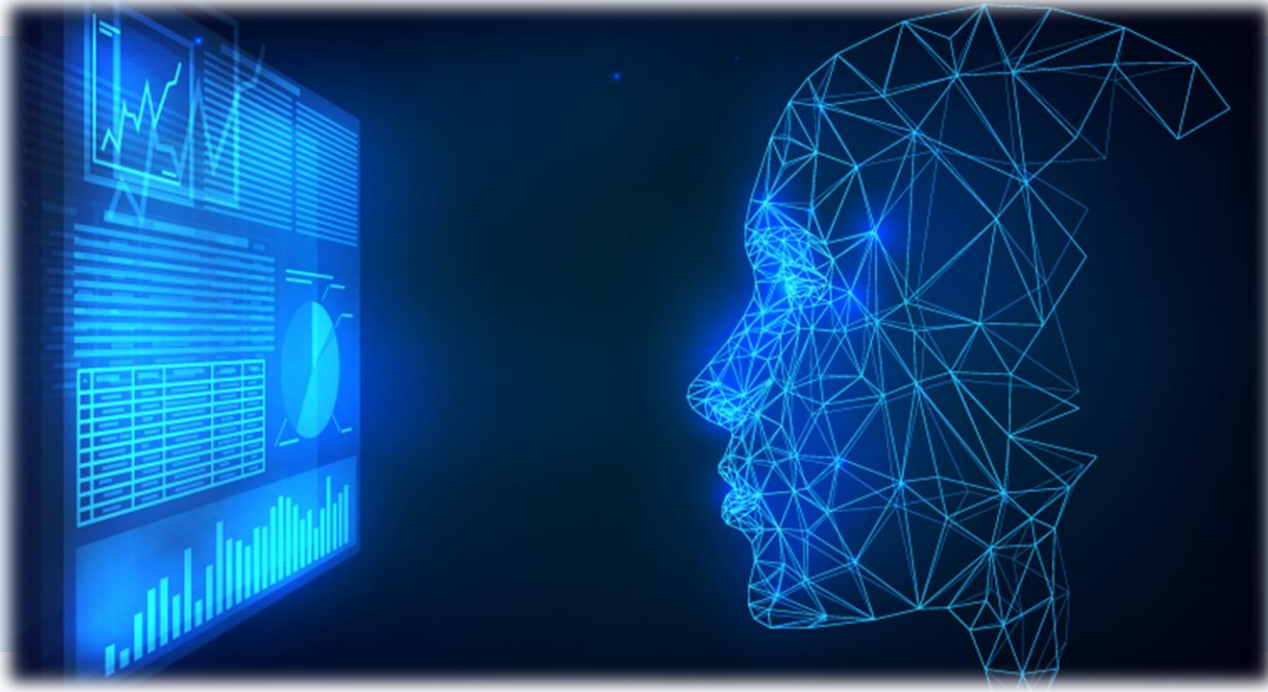


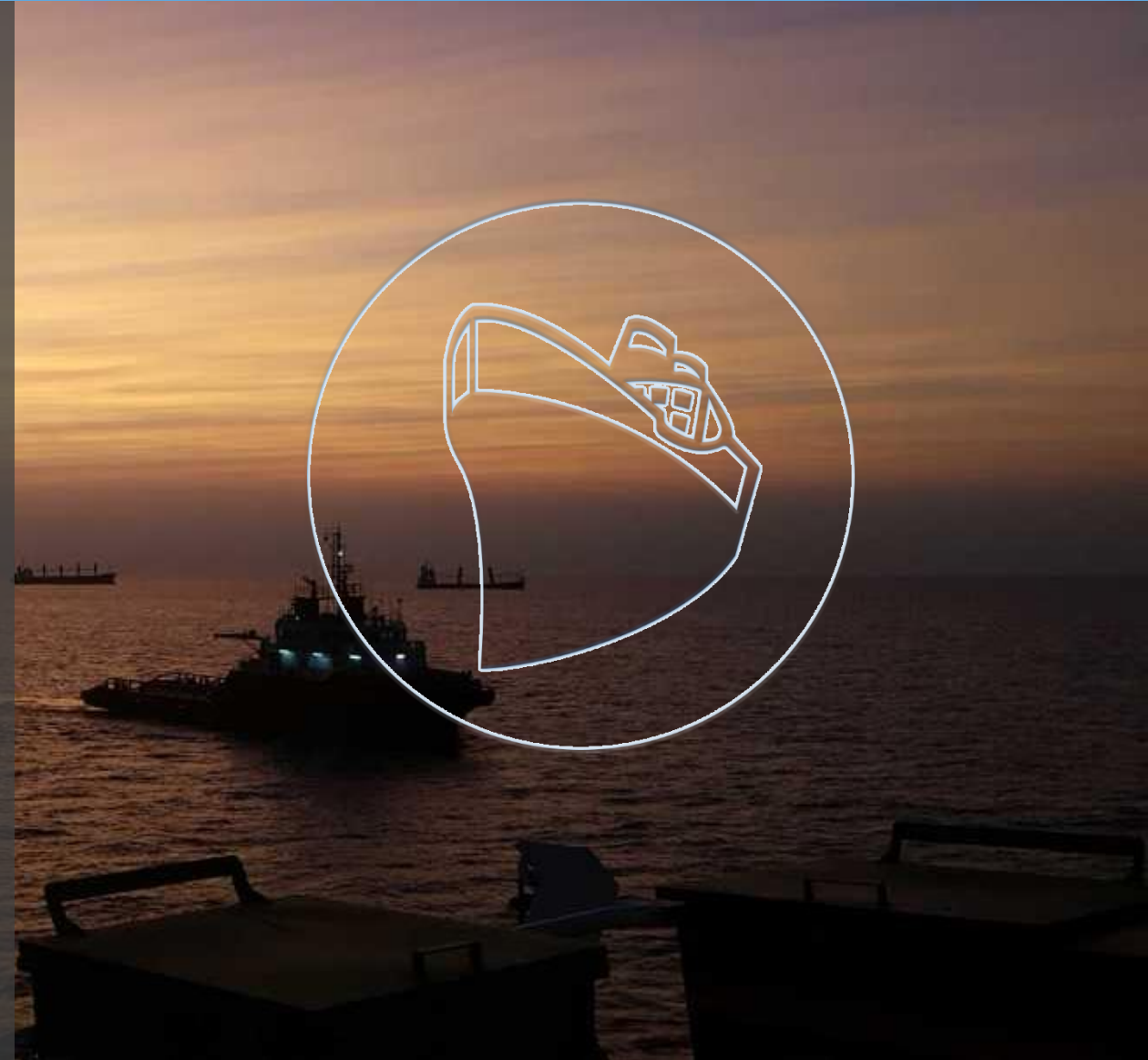


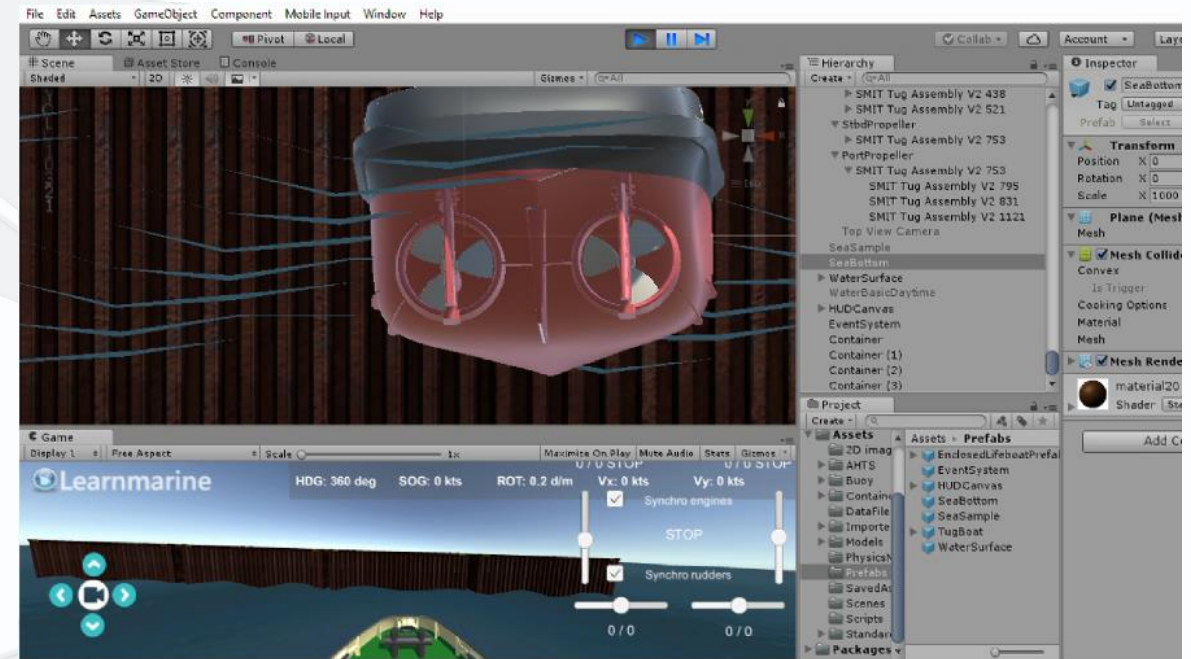
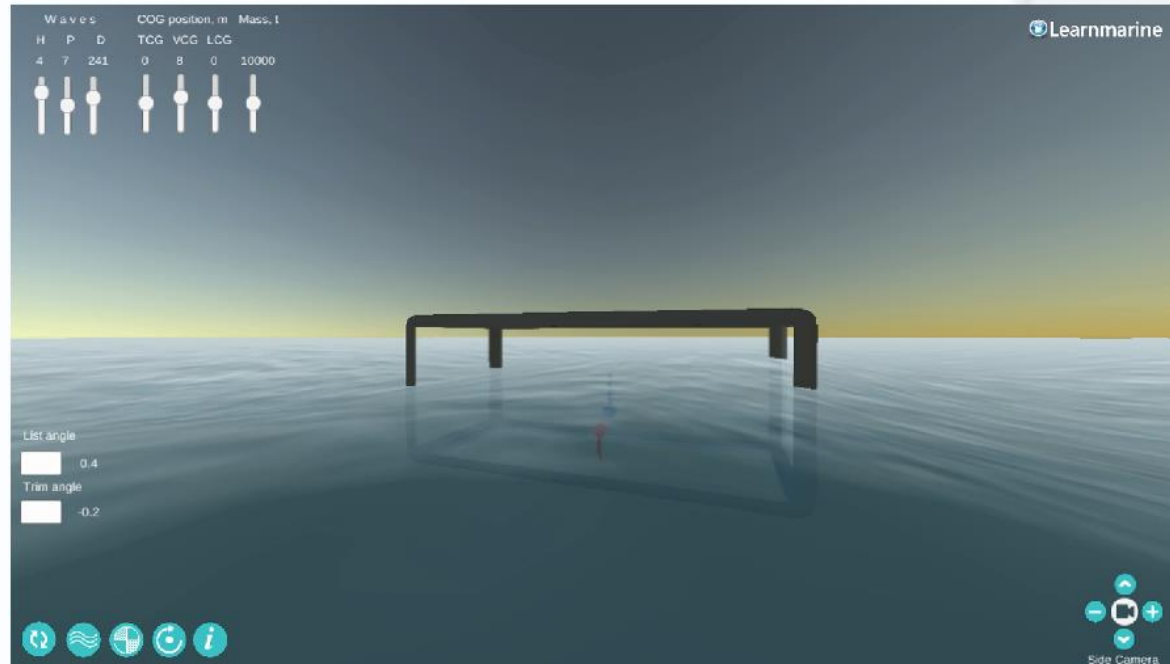
Maritime Education Platform

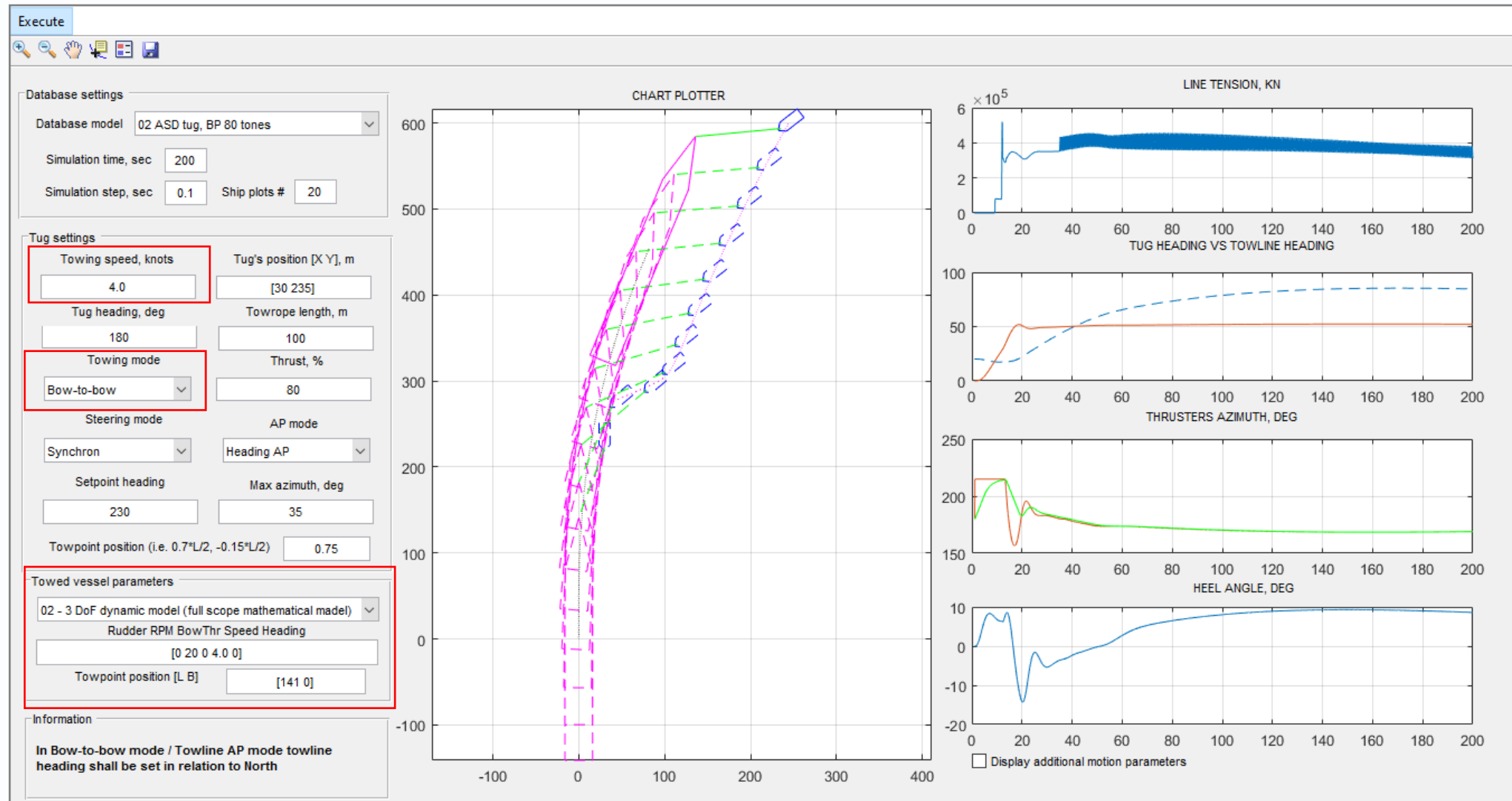
Who we are?

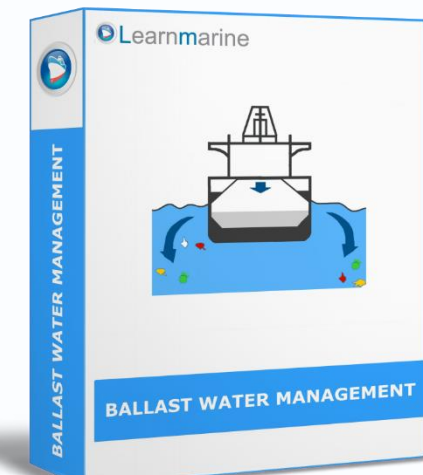
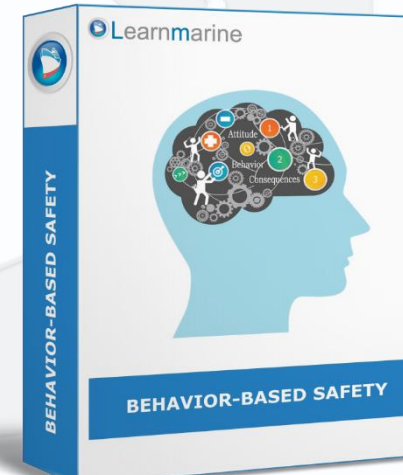
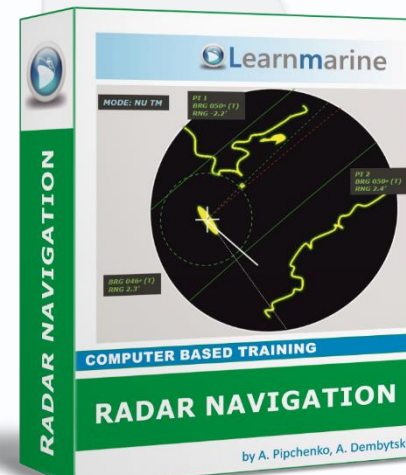
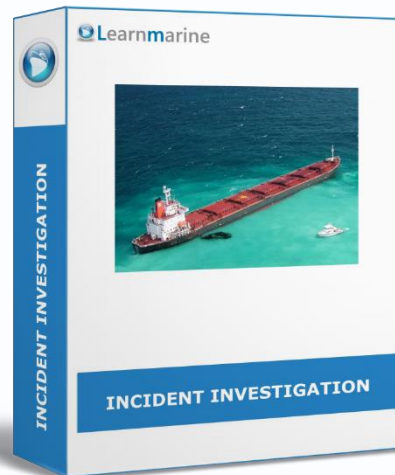
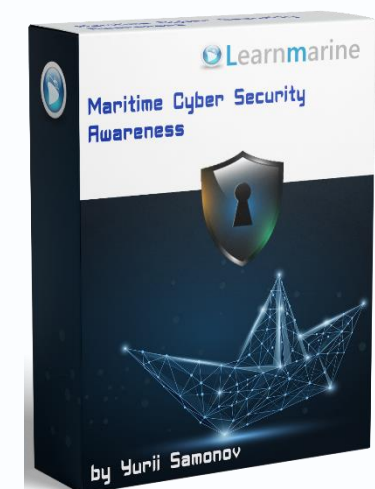
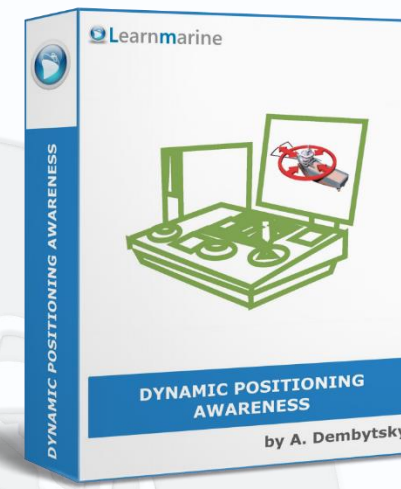
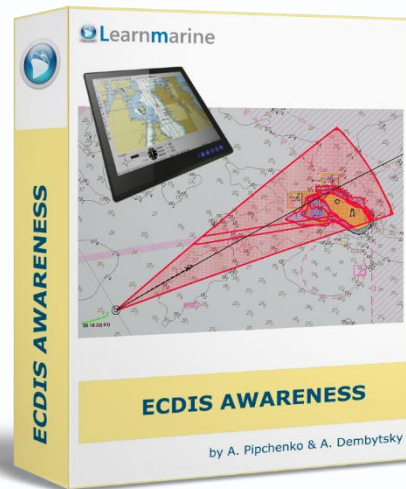
Learnmarine is a seafarers education platform and provider of custom-made online and in-class training and competency assessment for the maritime industry

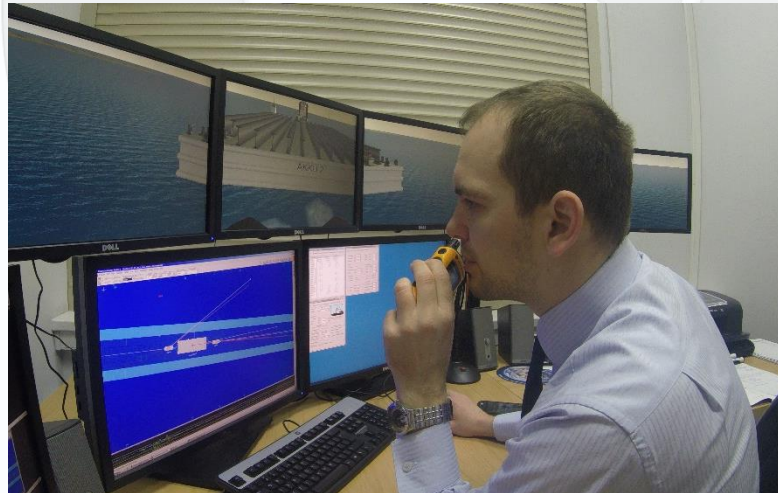
- ✓ Blended learning
- ✓ Software development
- ✓ Research
- ✓ Consulting









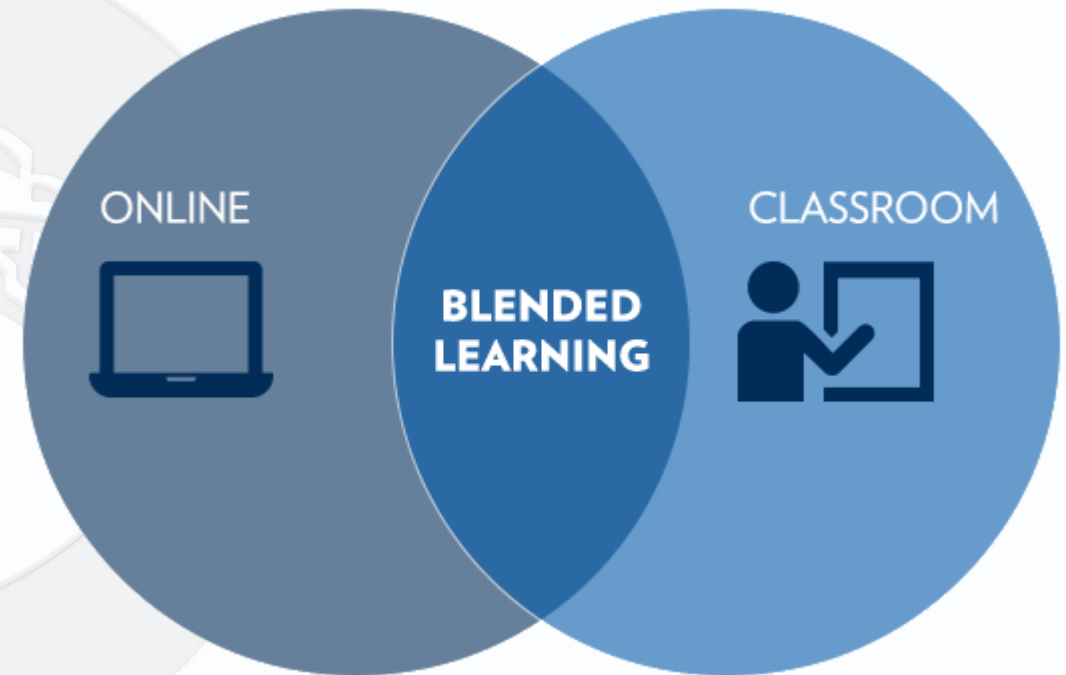




What is Blended Learning?

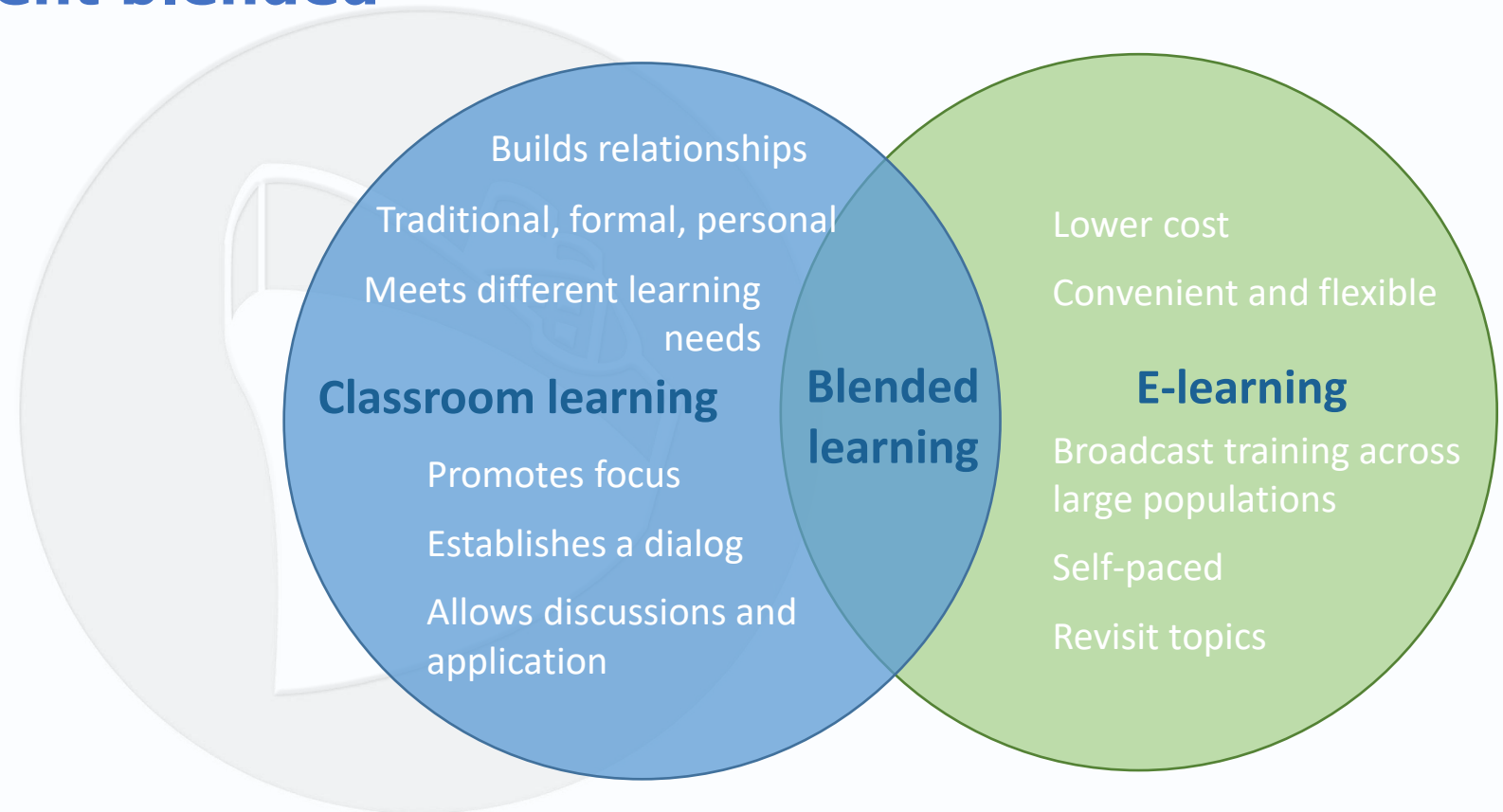
Blended learning is an approach to education that combines online educational materials and opportunities for interaction online with traditional place-based classroom methods.

It requires the physical presence of both teacher and student, with some elements of student control over time, place, path, or pace.



Why shall we implement blended learning?

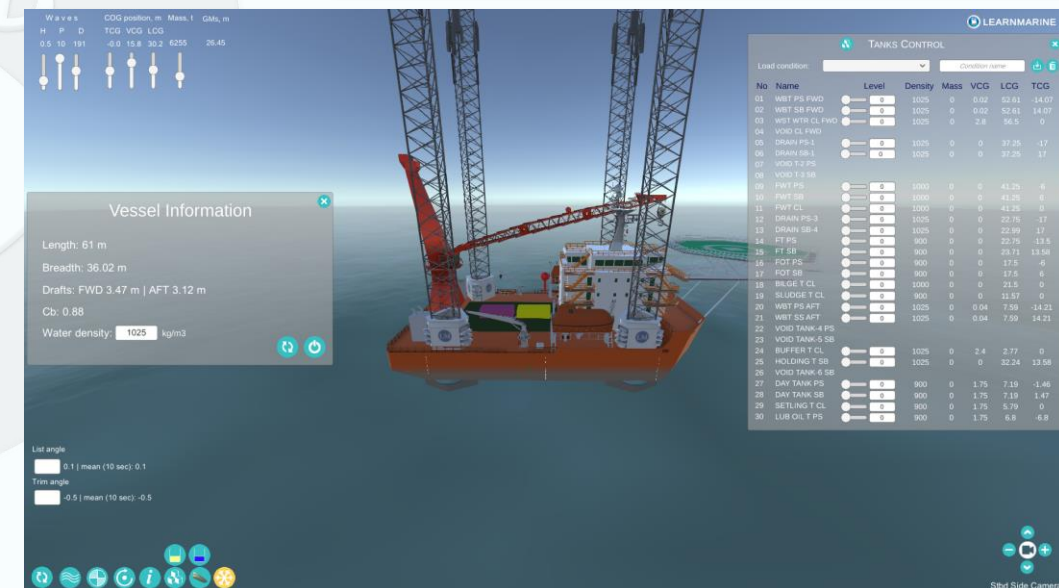
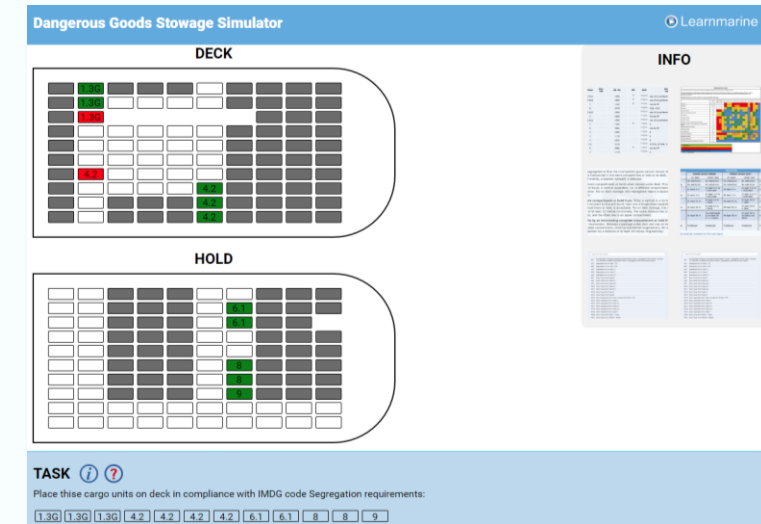
- ✓ It's engaging
- ✓ It's trackable
- ✓ It's flexible
- ✓ It's time-saving
- ✓ It's cost effective



“Software” and “Hardware” learning

Hardware learning (**practical part**) may be done differently. Depending on the course some assignments may be completed:

- ✓ **remotely**, using appropriate software (such as online simulators or remote desktops). It especially efficient, when students are taking a course on software usage, i.e. ECDIS or planned maintenance systems;



“Software” and “Hardware” learning

Hardware learning (**practical part**) may be done differently. Depending on the course some assignments may be completed:

- ✓ in a **class** on a **simulator**, i.e. bridge simulator, engine control room simulator, lifeboat simulator, etc. Examples are: ship handling, maritime resource management, dynamic positioning;



“Software” and “Hardware” learning

Hardware learning (**practical part**) may be done differently. Depending on the course some assignments may be completed:

- ✓ in a **laboratory or at a polygon** using training equipment, i.e. switchboard, life raft, fire extinguisher, etc. Examples are: majority of STCW A-VI courses, BOSIET course;

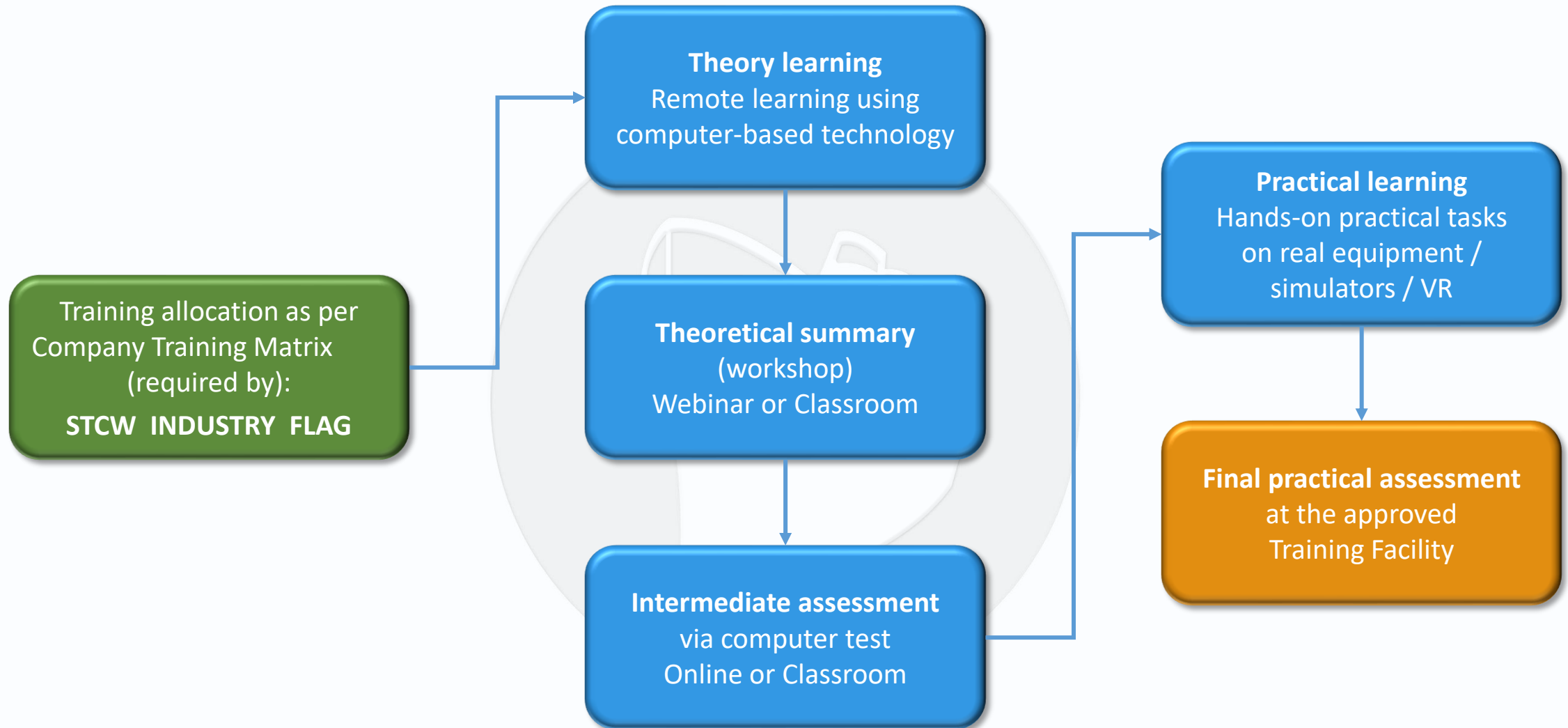


“Software” and “Hardware” learning

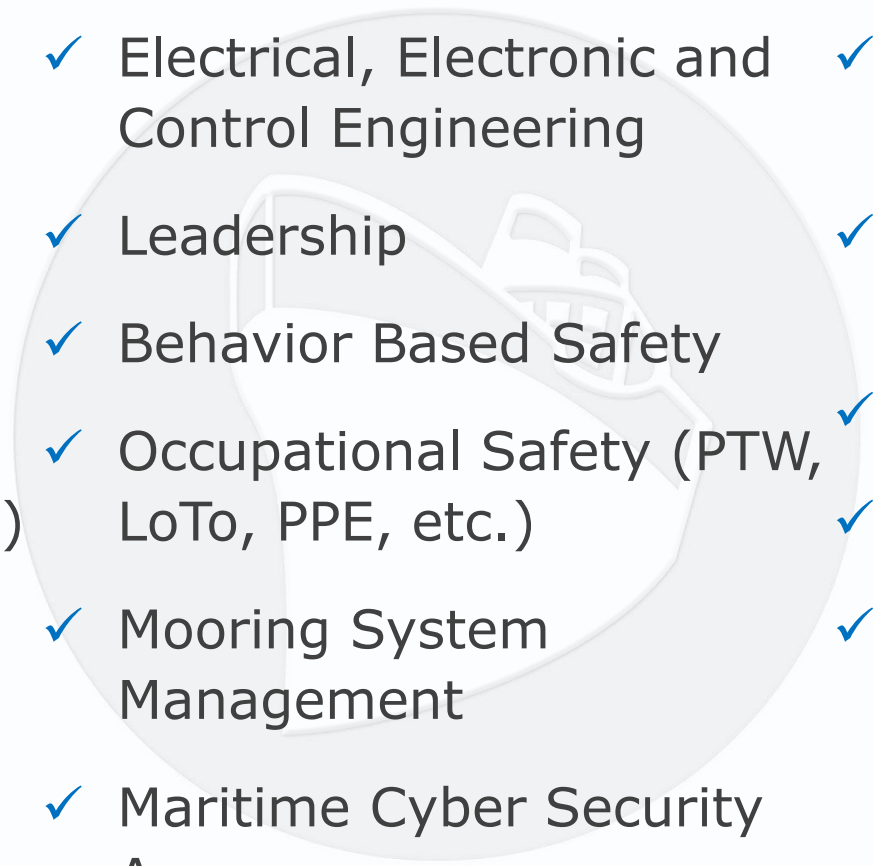
Hardware learning (**practical part**) may be done differently. Depending on the course some assignments may be completed:

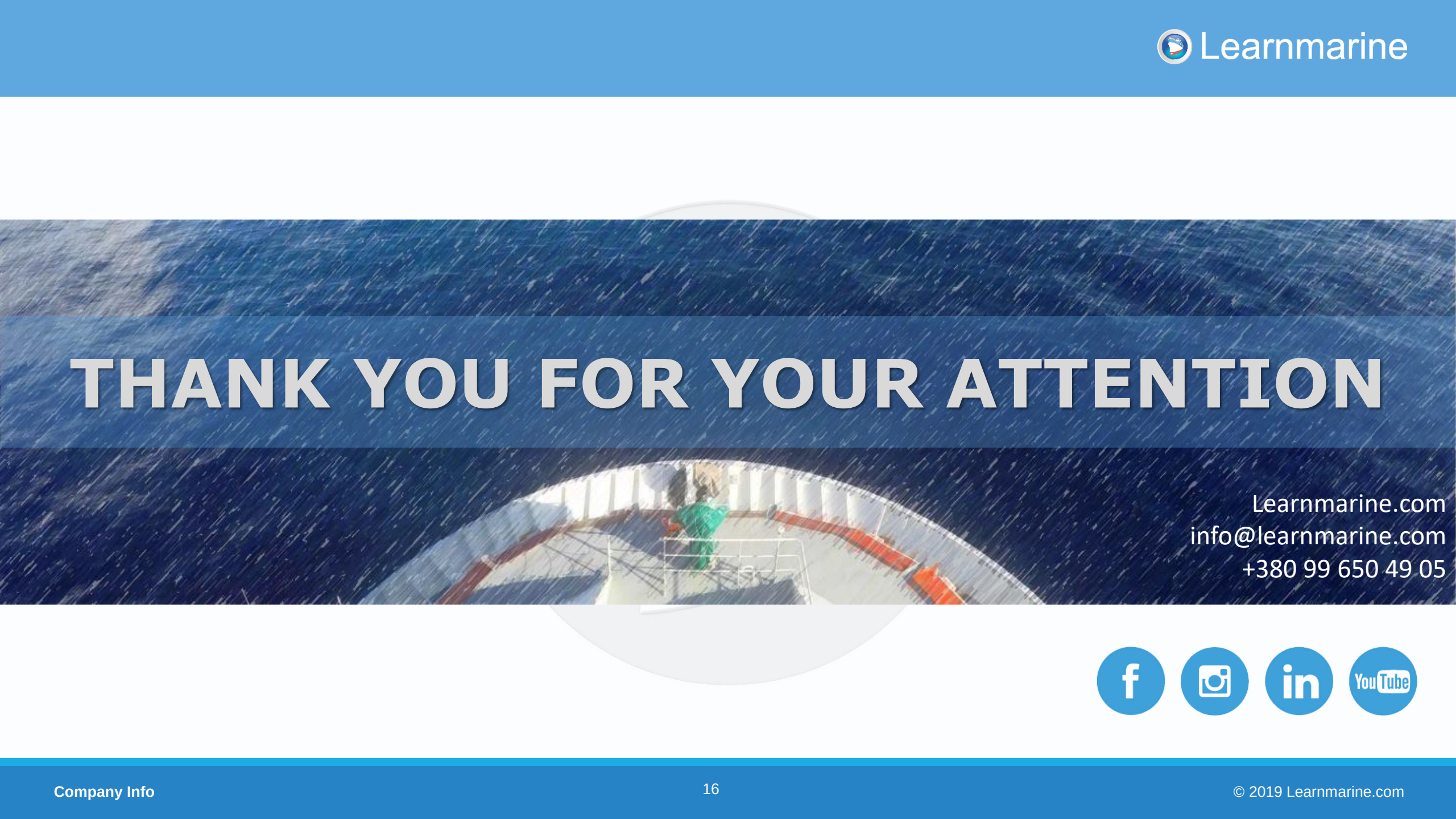
- ✓ on a **virtual** (VR) or **augmented** (AR) **reality** simulator.





Our courses (blended and online)

- 
- ✓ Marine Environmental Awareness
 - ✓ Sulphur Cap 2020
 - ✓ Ballast Water Management
 - ✓ Oil Record Book (P. I & II)
 - ✓ Garbage Management
 - ✓ Passage Planning with ECDIS
 - ✓ RADAR Navigation
 - ✓ Electrical, Electronic and Control Engineering
 - ✓ Leadership
 - ✓ Behavior Based Safety
 - ✓ Occupational Safety (PTW, LoTo, PPE, etc.)
 - ✓ Mooring System Management
 - ✓ Maritime Cyber Security Awareness
 - ✓ Carriage of Dangerous Goods by Sea
 - ✓ Bunkering with Gas Fuel (IGF code)
 - ✓ Ship security awareness
 - ✓ Ship security duties
 - ✓ Marine electrical equipment for hazardous areas
- and more...*



THANK YOU FOR YOUR ATTENTION

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